

80527 Videokompressio

Exam: May 11, 2001

The answers can be given in English or in Finnish.

1. Explain how bidirectional motion estimation is utilized in a video codec (e.g., MPEG-1 or MPEG-2). What advantages and disadvantages does bidirectional motion estimation have?
2. How are DCT coefficients quantized in a typical video codec? Consider, in particular, the differences related to intra/inter blocks, DC/AC coefficients, as well as perceptual quantization.
3. What are the key differences between the H.261, MPEG-1, and MPEG-2 video coding standards?
4. (a) Design a binary Huffman code for the symbol alphabet $\{a, b, c, d, e, f, g\}$ when the symbol probabilities are $p(a)=0.3$, $p(b)=0.3$, $p(c)=0.15$, $p(d)=0.1$, $p(e)=0.08$, $p(f)=0.05$, and $p(g)=0.02$.
(b) Design a binary Huffman code for the symbol alphabet $\{a_1, a_2, a_3, \dots, a_{100}\}$ when the symbol probabilities are $p(a_1)=0.5$, $p(a_2)=0.3$, $p(a_3)=0.1$, and the probabilities of the symbols a_4 to a_{100} are known to be very small, $p(a_4), \dots, p(a_{100}) \ll 0.1$, but the exact values are not known.
(c) What is the rate of the code (bits/symbol) in each case (a) and (b)?
5. Explain briefly the following terms:
 - (a) Loop filter (in H.261)
 - (b) Block matching (in motion estimation)
 - (c) Affine motion model
 - (d) IDCT inaccuracy problem
 - (e) Prefix code (relates to variable length coding)
 - (f) YUV format (of images)